

Marlboro Recreation Basketball Rules 2009

- All games will consist of two 20 minute halves with running time. Halftime will be three minutes.
- Clock stops
 - during all time outs
 - on every whistle during the last two minutes of the game
 - on the first foul shot...the clock will then be re-started on the second foul shot when the player is handed the basketball by the referee, except in the last two minutes of the game when the clock will start after the second foul shot is rebounded if missed, or is put back into play if it is made.
 - **the clock will stop for 20 seconds during substitutions at the 10 minute mark of the first half and the 12 minute and 4 minute marks of the second half.** This is not a time out and the clock re-starts after 20 seconds. If teams needs more time they can call time-out.
- Each team will have four full time-outs per game and one additional time-out per overtime period.
- Overtime periods will be two minutes and the clock stops on every whistle. **Overtime is considered an extension of the 4 minute Free Play Session. (Coach's discretion on substitution)**
- Three point shots are allowed in every division.
- **Fouls**...players foul out of a game on their fifth personal foul. On the 10th team foul in each half, **or the 3rd team foul in the last 2 minutes of each half**, one and one is in effect. (If the first foul shot is made than a second foul shot is granted).
- Any player ejected for two technical fouls or **coach assessed two technical fouls**, will be suspended for the next scheduled game, including playoff games. A coach's technical fouls are cumulative. If you get a tech in 1 game and a tech in another- you get suspended 1 game. Coaches are required to report technical fouls to the Coordinators and Scorekeepers will report all technical fouls to the league.
- Man to man and zone defenses will be permitted in all divisions.
- No defense will be allowed in the back court until:
 - boys 3rd--last minute of the game
 - boys 4th, 5th, 6th -- last two minutes of the game
 - boys 7th through 12th -- pressing allowed for the entire game
 - girls 3rd/4th -- last minute of the game
 - girls 5th/6th -- last two minutes of the game
 - girls 7th/8th—last two minutes of the game
 - girls 9th through 12th -- pressing allowed for the entire game
 - **If the whistle stops play due to defense in the back court when such defense is not allowed, the whistle will result in a delay of game warning. The second such infraction in the game will result in a technical foul and a foul shot and possession of the ball being awarded to the other team.**
- If a team is leading by 15 points or more, then no back court defense will be allowed by the team that is leading.
- We will attempt to make-up games that are cancelled due to weather or our inability to use the school gym. Coaches should check with their Division Coordinators.
- All teams make the playoffs.

- **Playing time...**

Short Version

Playing Time 10 - 8 & 1 not in the last 4 minutes

10 consecutive in the 1st half

8 consecutive in the 2nd half

1 rested 8 or 10 minute session in either half

Teams with 6 players must rest each player for 5 consecutive minutes.

Details...

The 1st Half consists of two 10 minutes segments

The 2nd Half consists of three segments (8 minutes, 8 minutes & a 4 minute Free Play segment)

Mandated Substitutions:

- Every player must **play** 10 consecutive minutes in the first half **and** 8 consecutive minutes in the second half, unless injured.
- All players must **rest** at least one complete segment in the first **or** second half. This means every player will **rest** at least 10 consecutive minutes in the first half **or** 8 consecutive minutes in the second half. This rule is to be satisfied prior to the last 4 minutes of the game.
- A player's consecutive minute playing time or rest must take place in one of the 1st Half's two 10 minutes segments. IE a player can not play or rest 5 minutes in each segment to satisfy the consecutive minutes or mandatory play/rest rule.
- A player's consecutive minute playing time or rest must take place in one of the 8 minute segments prior to the 4 minute Free-Play.
- These **Mandated Substitutions** will be made at the 10 minute mark of the first half and the 12 minute and four minute marks of the second half.

○ **Rotational Substitutions** (detailed on page 3) can be made at any time after the completion of the 1st 10 minute segment. This means a player that has satisfied the consecutive playing time rule can substitute for another player that has satisfied the playing time rule.

- **Free substitution** will occur only in the last four minutes or Free Play segment of the game.
- Teams with 9, 8, or 7 players will adhere to 10 - 8 & 1 rule.
All players must rest at least one complete session regardless of the number of players available for that game, except that if a team has 6 players, all players do not have to rest at least one complete session, but each player must rest for at least five consecutive minutes. This rule is for safety reasons and fairness.

Rotational Substitutions

- Once a player has played his/her consecutive playing time in the half, they can only substitute for other players who have also played their required consecutive time. For example...
 - --players 1, 2, 3, 4, 5 play the first 10 minutes of the first half, and the first 8 minutes of the second half.

- --players 6, 7, 8, 9 play the second 10 minutes of the first half and the second 8 minutes of the second half...
 - --coaches can substitute only players 1, 2, 3, 4, 5 freely for each other to fill the fifth player slot in the second 10 minutes of the first half and the second 8 minutes of the second half...**provided that every player rests for a complete session in either the first or second half.**
 - --free substitutions are permitted during the last four minutes of the game.
- Players must play their consecutive playing time in each half regardless of how many personal fouls they receive. There are no substitutions for players in "foul trouble" during their consecutive playing time slot. If a player commits their fifth foul during any part of the game, they are disqualified.
 - If a player arrives at the game during the middle of a playing session, he/she must wait until the next substitution period to enter the game, unless he/she substitutes for a player who has already played their consecutive playing time for that half. If a player arrives late, he/she must still sit out an entire playing session. However, if a player arrives after the game begins, he/she may sit out the entire first playing session and fulfill the rest time. If the player arrives after the first quarter is over, their rest time is deemed to be fulfilled.
 - Boys 11th and 12th grade will have free substitutions for the entire game. However, it is the coach's responsibility to administer this rule fairly and give each player an opportunity to play a reasonable amount of time. If, for any reason, a player is eligible to play and is in attendance at the game, but does not play due to the coach's failure to put the player in the game, the coach will be removed from the program.
 - If a player is injured, they may re-enter the game when they are ready, for the player who filled in while they were injured.
 - Travel Player Sportsmanship Requirement
Marlboro Basketball Association Travel Players will be required to sit a 10 minute segment in the 1st half in order to satisfy the playing time requirement. Additionally, Travel Players will be removed from any game in the 2nd half when their team is ahead by 20 or more points.
 - **"Pool Player"**
A Coordinator can assign or approve a "pool player" to a team to avoid forfeits or so a team can field 6 players for safety reasons. A Coordinator can assign/approve a player from another team (with a rating of 3 or lower) to play in a game and the game will count in the standings. The opposing coach will be notified by the coach and or coordinator with as much notice as possible.

The "pool player" should have already played in his or her game if that game is on the same day. The most important issue is that all games be played with a referee.
A Player Pool can not be used during the last week of the season.

Playing time rules must be followed without exception. Coaches are responsible for adhering to this rule which is designed to give all of our players a fair opportunity. Coordinators will be responsible for monitoring playing time rules.