

- **Marlboro Recreation Basketball**
- **Rules For The 2007-08 Season**

- All games will consist of two 20 minute halves with running time. Halftime will be three minutes.
- Clock stops
  - during all time outs
  - on every whistle during the last two minutes of the game
  - on the first foul shot...the clock will then be re-started on the second foul shot when the player is handed the basketball by the referee, except in the last two minutes of the game when the clock will start after the second foul shot is rebounded if missed, or is put back into play if it is made.
  - **the clock will stop for 20 seconds during substitutions at the 10 minute mark of the first half and the 12 minute and 4 minute marks of the second half.** This is not a time out and the clock will re-start after 20 seconds. If a team needs more time they can call a time-out.
- Each team will have four full time-outs per game and one additional time-out per overtime period.
- Overtime periods will be two minutes and the clock stops on every whistle. **Overtime is considered an extension of the Free Play Session.**
- Three point shots are allowed in every division.
- **Fouls**...players foul out of a game on their fifth personal foul. On the 10<sup>th</sup> team foul in each half, **or the 3<sup>rd</sup> team foul in the last 2 minutes of each half**, one and one is in effect. (If the first foul shot is made than a second foul shot is granted).
- Any player ejected for two technical fouls or **coach assessed any technical fouls**, will be suspended for the next scheduled game, including playoff games. Coaches are required to report technical fouls to the Coordinators and Scorekeepers will report all technical fouls to the league.
- Man to man and zone defenses will be permitted in all divisions.
- No defense will be allowed in the back court until:
  - boys 3<sup>rd</sup> --last minute of the game
  - boys 4<sup>th</sup>, 5<sup>th</sup>, 6<sup>th</sup> -- last two minutes of the game
  - boys 7<sup>th</sup> through 12<sup>th</sup> -- pressing allowed for the entire game
  - girls 3<sup>rd</sup>/4<sup>th</sup> -- last minute of the game
  - girls 5<sup>th</sup>/6<sup>th</sup> -- last two minutes of the game
  - girls 7<sup>th</sup>/8<sup>th</sup>—last two minutes of the game
  - girls 9<sup>th</sup> through 12<sup>th</sup> -- pressing allowed for the entire game
  - **If the whistle stops play due to defense in the back court when such defense is not allowed, the whistle will result in a delay of game warning. The second such infraction in the game will result in a technical foul and a foul shot and possession of the ball being awarded to the other team.**
- If a team is leading by 15 points or more, then no back court defense will be allowed by the team that is leading.

- We will attempt to make-up games that are cancelled due to weather or our inability to use the school gym. Coaches should check with their Division Coordinators.
- All teams make the playoffs.
- **Playing time...**
  - every player must play 10 consecutive minutes in the first half and eight consecutive minutes in the second half, unless injured.
  - **All players must rest at least one complete segment in the first or second half. This means every player will rest at least 10 consecutive minutes in the first half or 8 consecutive minutes in the second half.**
  - The 1<sup>st</sup> Half consists of two 10 minutes segments. A player's consecutive minute playing time or rest must take place in one of the segments. A player can not play or rest 5 minutes in each segment to satisfy the consecutive minutes or mandatory play/rest rule.
  - The 2nd Half consists of three segments (8 minutes, 8 minutes & a 4 minute Free Play segment). A player's consecutive minute playing time or rest must take place in one of the 8 minute segments prior to the 4 minute Free Play.
  - Substitutions will be made at the 10 minute mark of the first half and the 12 minute and four minute marks of the second half.
  - Free substitution will occur only in the last four minutes or Free Play segment of the game.
  - There is no free substitution if a team has fewer than 9 players. All players must rest at least one complete session regardless of the number of players available for that game, except that if a team has 6 players, all players do not have to rest at least one complete session, but each player must rest for at least five consecutive minutes
  - Once a player has played his/her consecutive playing time in the half, they can only substitute for other players who have also played their required consecutive time. For example...
    - --players 1, 2, 3, 4, 5 play the first 10 minutes of the first half, and the first 8 minutes of the second half.
    - --players 6, 7, 8, 9 play the second 10 minutes of the first half and the second 8 minutes of the second half...
    - --coaches can substitute only players 1, 2, 3, 4, 5 freely for each other to fill the fifth player slot in the second 10 minutes of the first half and the second 8 minutes of the second half...**provided that every player rests for a complete session in either the first or second half.**
    - --free substitutions are permitted during the last four minutes of the game.
  - **Players must play their consecutive playing time in each half regardless of how many personal fouls they receive. There are no substitutions for players in "foul trouble" during their consecutive playing time slot.** If a player commits their fifth foul during any part of the game, they are disqualified.

- If a player arrives at the game during the middle of a playing session, he/she must wait until the next substitution period to enter the game, unless he/she substitutes for a player who has already played their consecutive playing time for that half. If a player arrives late, he/she must still sit out an entire playing session. **However, if a player arrives after the game begins, he/she may sit out the entire first playing session and fulfill the rest time. If the player arrives after the first quarter is over, their rest time is deemed to be fulfilled.**
- Boys 11<sup>th</sup> and 12<sup>th</sup> grade will have free substitutions for the entire game. However, it is the coach's responsibility to administer this rule fairly and give each player an opportunity to play a reasonable amount of time. If, for any reason, a player is eligible to play and is in attendance at the game, but does not play due to the coach's failure to put the player in the game, the coach will be removed from the program.
- If a player is injured, they may re-enter the game when they are ready, for the player who filled in while they were injured.

***Playing time rules must be followed without exception. Coaches are responsible for adhering to this rule which is designed to give all of our players a fair opportunity. Coordinators will be responsible for monitoring playing time rules.***